TRRA Pathway & Standards - Local Referee Organization (LRO)

	C4 - Entry Level	C3 - Developmental	C2 - Intermediate	C1 - Advanced/Highest in TRRA
Description	Referee who has recently become certified. Is still learning most aspects of refereeing. Typically a first year referee.	Referee is still developing and learning how to manage many areas of the game.	Referee shows competency in C3 standards & is advancing their understanding of game management.	Referee shows competency in all grade standards. Creates fair contest & space by monitoring & managing all aspects of the game.
Requirements	1. USA Rugby CIPP'd* 2. Referee Level 1 Course 3. IRB Rugby Ready Certification	1. Minimum of 1 year refereeing experience. 2. Assistant Referee Certification 3. Referee fitness should allow them to keep up with play. 4. Upholds TRRA Policies & Procedures.	1. Referee should be part-time (at least 2 matches per month). 2. Fitness should be near intensity of match. 3. Upholds TRRA Policies & Procedures.	1. Referee should be full-time (at least 3 matches per month). 2. Referee Level 2 Course 3. iRB Laws Exam Certification 4. Become a TRRA Mentor or take CMO Coaching Course. 5. Fitness must match the intensity of the match. 6. Upholds TRRA Policies & Procedures.
Grade Standards	Primary Signals, Whistle Skills, Law Knowledge & Overall Safety Management.	***COMMUNICATION*** - Clear primary signals. - Whistle tone begins to have variance according to decision. - Begins using preventative communication. ***CONTROL/SAFETY*** - Observes/Sanctions dangerous play/tackles. ***TACKLE*** - Begins to understand 1, 2, 3 management. - 1) Tackler 2) Tackled player 3) Arriving players - Manage safety of players on the ground. ***RUCK/MAUL*** - Identify rucks & mauls. - Verbal communication at rucks/mauls. ***SCRUM*** - Correct engagement sequence. - Observe & ensure fair & safe competition for the ball. ***LINEOUT*** - Establish & maintain a proper gap distance. - Identify non-straight throws. ***ADVANTAGE***	***COMMUNICATION*** - Whistle tone is distinctive according to decision. - Scrum/Lineout=Short blast, Penalty=long, loud blast, Try="happy" loud blast. - Begins using simultaneous whistle & signal followed by secondary signal. ***CONTROL/SAFETY*** - Controls unsafe behavior & foul play promptly & effectively. ***TACKLE*** - Demonstrates use of 1, 2, 3 management. ***RUCK/MAUL*** - Demonstrates use of 1, 2, 3 management. - Begins to ensure the availability & fair/safe contest of the ball. ***SCRUM*** - Begins to observe & manage collapsing or lifting of scrums. - Begins to manage wheeling of scrum. Scrum must move forward to wheel; ie no "whip wheel". - Works to create space by monitoring & managing back row & scrumhalves. - Ensure fair/safe contest for the ball. ***LINEOUT*** - Manage all offsides lines of	***COMMUNICATION*** - Simultaneous whistle & signal followed by secondary signal. - Explanation of penalty is concise & specific when needed. ***CONTROL/SAFETY*** - Observes late or early tackles on kickers/passers, obstruction & offsides in open play. - Observes unfair play, dangerous play or misconduct & applies the appropriate punitive measures. - Manages captains/players with preventative language to maintain compliance. - Remains calm in tense situations. ***TACKLE*** - Demonstrates proper use of 1, 2, 3 management. - Observes players not on their feet or interfering with ball availability. ***RUCK/MAUL*** - Demonstrates proper use of 1, 2, 3 management. - Ensures the availability & fair/safe contest of the ball. - Manages hands-in, "truck & trailer" (obstruction), unbinding players & loiterers. ***SCRUM*** - Manages binding of all front/back row players & proper body positioning. - Does not have repeated reset of scrums.

	- Begin to use advantage signal & verbal communication.	participating and non-participating players. - Ensure fair/safe contest for the ball. ***ADVANTAGE*** - Simultaneous advantage signal & communication. Also declares "advantage over" when appropriate. ***POSITIONING*** - Arrives at breakdown, if necessary uses preventative language. - Works to keep shoulders parallel to the try lines. ***RESTARTS & KICKS*** - On restart ensures correct type of kick is used. - Enforces proper offsides lines.	Problems causing reset scrums are identified & solved. - Ensures that non-participants remain onside & maintaining space. ***LINEOUT*** - Manages non-participants when ball is held in the lineout. - Proper implementation of quick throw-ins. ***ADVANTAGE*** - Plays advantage in all appropriate situations. - Applies tactical or territorial guidelines to allow continuity of play. - Communicates the type of infringement & team (e.g., "Blue advantage, penalty" or "Blue advantage, scrum"). ***POSITIONING*** - Positions themselves correctly at scrums, lineouts & goal-line situations. - After breakdown communication, referee moves laterally & scans non-participating players to maintain space. ***RESTARTS & KICKS*** - Proper application of the Offsides under 10-meters law. - At a penalty, uses preventative language to ensure space & continuity.
Promotion Requirements	**C4 to C3** 1. 1 year of refereeing (typically 2-4 matches a month). 2. Minimum of 4 Online Referee Evaluations (can be from Head Coach or Referee Coach). 3. Recommendation from CMO Certified Coach for promotion. 4. Assistant Referee Certification	**C3 to C2** 1. Minimum of 6 Online Referee Evaluations within 12 months. 2. Minimum of 4 reports graded at "Satisfactory" (above grade) or higher within 12 months. 3. Minimum of 1 CMO Coaching Report within 12 months. 4. Matches must be full length & at appropriate level. 5. Must be fit & in proximity of all aspects of play. 6. Recommendation from CMO Certified Coach for promotion.	**C2 to C1** 1. Referee Level 2 Course 2. iRB Laws Exam Certification 3. Within an 12 month period, receive 3 above grade repots, with at least 1 from a TRRA Evaluator.. 4. Fitness must match the intensity of the matches of which you are to officiate. 5. Recommendation from at least 2 Certified Evaluators for promotion.	**C1 to Zone** 1. Become a TRRA Mentor or take CMO Coaching Course. 2. 2-4 years of refereeing experience. 3. Have potential to referee at the highest level. 4. Meet current USAR Fitness assessment and Law theory criteria. 5. Minimum of 3 at grade or above grade Evaluations by Territorial Evaluators. 6. Recommendation by RATO to Zone Manager.